

Oak Hammock Marsh "Wetland Ecovan" Presentation Selections

Creatures of the Night

(Gr. 1 to 6)

Bats are fascinating and important animals. Learn more about these creatures of the night! (indoor)

Reptiles and Amphibians (Gr.1 to 6)

Come explore the similarities and differences between these (Gr. 1 to 6) exciting wetland animals.

(indoor)

Animal Detective

(Gr. 2 to 6)

Perfect your detective skills by (indoor/outdoor) discovering clues left behind by animals. (indoor)

What's for Dinner?

(Gr. 4 to 12)

Owls and other bird predators cough up pellets of undigested adaptations. (indoor) fur and bones. Dissect a sterilized pellet to discover what a barn owl had for dinner! (indoor)

Extra charge of 3.00\$+taxes/ pellet. One pellet per two students is recommended.

Thank you to our sponsors:



Education and Advanced Learning



Birdfeeders

(Gr.1 to 4)

Learn about bird feeding adaptations and strategies. Make your own simple birdfeeder to take home. Note: seed may have come into contact with nuts. (indoor)

Surviving the Freeze

Through interactive activities, Test yourself with some of discover how plants and animals prepare for the winter played both for skill months and adapt to meet the building and fun. (indoor/ challenges of cold weather.

Plant Ecology

(Gr. 2 to 6) Why are wetland plants so important to birds, mammals and people? Find out more about wetland plants and their colourful images and

Wacky Weather

(Gr. 1 to 5)

Find out how weather affects the lives of all animals. including humans. Use simple devices to measure the weather. (indoor/outdoor)

Explore Watersheds

(Gr. 4 to 12)

Through a demonstration model and various gradeappropriate activities and games, students learn the importance of wetlands and watersheds. (indoor)

Aboriginal Games

(Gr. 2 to 12)

the games that were outdoor)

World of Wetlands

(Gr. 3 to 12) These important and diverse habitats are brought to life in this presentation filled with props. (indoor)

> 2 interpreters - half day starting at \$325 (4 presentations)

> 2 interpreters - full day starting at \$525 (8 presentations)

Ecology Challenge

(Gr. 8 to 12)

With interactive stations, challenge your class in topics such as wildlife, ID, aquatics and forestry. (indoor)

Voyageur Challenge

(Gr. 2 to 12) Through friendly competition, play the role of a voyageur! Activities may include any of the following: bannock toss, dressing the voyageur, "ptarmigan" hunt, jigging contest, log pull, and more. (indoor/outdoor)

Preschool & Kindergarten

Neat Feet & Beaks

Can you tell where a bird lives or what it eats by its feet and beak? Animals have special characteristics that help them live in different habitats. Create your own feeder and give it as a treat to the birds. Note: seed may have come into contact with nuts. (indoor)

Snakes Alive!

Put all of those scarv snake tales to rest and learn all about this terrific creature through games and props. (indoor)

Plants & Seeds

Why are plants, like trees, so important to birds, mammals and people? Find out how plants change through the seasons. (indoor)

Itsy Bitsy Spiders

How does a spider spin its web? Find out interesting facts about spiders and create your own spider web craft.(indoor)

Need Some Suggestions??

Grade K: Neat Feet & Beaks

Maximum:

30 students per class

Grade 1: Reptiles & Amphibians Grade 7: World of Wetlands

Grade 2: Creatures of the Night Grade 8: Explore Watersheds

Grade 3: Plant Ecology

Grade 4: Surviving the Freeze

Grade 5: Voyageur Challenge

Grade 6: What's for Dinner?

Grade 9: Ecology Challenge Grade 10: Explore Watersheds

Grade 11/12: Aboriginal Games

All presentations are 45 min. to 1 hour in length, presented in your classroom!