



# Oak Hammock Marsh "Wetland Ecovan" Presentation Selections

## Creatures of the Night

(Gr. 1 to 6)  
Bats are fascinating and important animals. Learn more about these *creatures of the night!* (indoor)

## Reptiles and Amphibians

(Gr.1 to 6)  
Come explore the similarities and differences between these exciting wetland animals. (indoor)



## Beaver & Muskrats

(Gr.1 to 6)  
The amazing adaptations of the beaver are brought to life using pelts, mounts, and other props. (indoor)

## What's for Dinner?

(Gr. 4 to S4)  
Owls and other bird predators cough up pellets of undigested fur and bones. Dissect a sterilized pellet to discover what a barn owl had for dinner! (indoor)



*Extra charge of 2.75+taxes/pellet. One pellet per two students is recommended.*

## Aboriginal Games

(Gr. 2 to S4)  
Test yourself with some of the games that were played both for skill building and fun. (indoor/outdoor)

## Surviving the Freeze

(Gr. 1 to 6)  
Through interactive activities, discover how plants and animals prepare for the winter months and adapt to meet the challenges of cold weather. (indoor/outdoor)

## Plant Ecology

(Gr. 2 to 6)  
Why are wetland plants so important to birds, mammals and people? Find out more about wetland plants and their adaptations. (indoor)



## Wacky Weather

(Gr. 1 to 5)  
Find out how weather affects the lives of all animals, including humans. Use simple devices to measure the weather. (indoor)



## Settler's Pastimes

(Gr. 2 to 6)  
Enjoy activities and simple games played by Canada's early European settlers. (indoor)

## Animal Detective

(Gr. 2 to 6)  
Perfect your detective skills by discovering clues left behind by animals. (indoor)



## World of Wetlands

(Gr. 3 to S4)  
These important and diverse habitats are brought to life in this presentation filled with colourful images and props. (indoor)

## Introduction to GPS and Geocaching

(Gr. 7 to S4)  
In this program, learn the background of GPS and the excitement of geocaching. Hands-on use of a GPS unit is the feature of this program. (indoor/outdoor)

## Project WET Activities

(Gr. 1 to S4)  
Join us for hands-on water-based activities. Topics can include pollution, aquatic wildlife, water properties, and more. (indoor)



## Preschool & Kindergarten



## Plants & Seeds

Why are plants so important to birds, mammals and people? Find out how plants change through the seasons. (indoor)

## Rain or Shine

Discover the wonders of weather. Find out how weather can change and how it affects wildlife and us! (indoor)



## Snakes Alive!

Put all of those scary snake tales to rest and learn all about this terrific creature through games and props. (indoor)

## Tiny Tot Games

Learn about wetlands and wildlife through these interactive games. (indoor)

**2 interpreters –  
half day -  
starting at \$325  
(4 presentations)**

**2 interpreters –  
full day –  
starting at \$525  
(8 presentations)**

**Maximum:  
30 students per class**

### Need Some Suggestions??

Grade 1: Creatures of the Night  
Grade 2: Reptiles & Amphibians  
Grade 3: Plant Ecology  
Grade 4: Surviving the Freeze  
Grade 5: Wacky Weather

Grade 6: What's for Dinner?  
Grade 7: World of Wetlands  
Grade 8: Project WET Activities  
Grade 9/10: GPS/Geocaching  
Grade 11/12: Aboriginal Games

Thank you to our sponsors:

All presentations are 45 min. to 1 hour in length, presented in your classroom!

For more information call the Interpretive Centre at 1-888-506-2774 (ext. 299)

2014-2015